

Hector



	1	2	3	4	5
6	7	8	9	10	11
12	13	14	15	16	17
18					



Matthew



	1	2	3	
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	1	2	3	
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4
Defend



Hector

OSTIAN COUNTER

Play when Hector is defending.
If the opponent is not adjacent to hector they take 3 damage.

4
Defend



Hector

OSTIAN COUNTER

Play when Hector is defending.
If the opponent is not adjacent to hector they take 3 damage.

Attack
4



Hector

ARMADS

Play when Hector is attacking.
If this attack deals damage, draw a card.

Attack
4



Hector

ARMADS

Play when Hector is attacking.
If this attack deals damage, draw a card.

Attack
6



Hector

JUST HERE TO FIGHT

Play when Hector is attacking.
You may choose and discard up to 2 cards, the defending opponent must discard the same amount of cards.

Attack
6



Hector

JUST HERE TO FIGHT

Play when Hector is attacking.
You may choose and discard up to 2 cards, the defending opponent must discard the same amount of cards.

Attack
6



Hector

JUST HERE TO FIGHT

Play when Hector is attacking.
You may choose and discard up to 2 cards, the defending opponent must discard the same amount of cards.

SPECIAL



Hector

SPARRING

Play anytime on your turn.
Hector receives +2 to attack and defense values until the start of his next turn. Hector takes 2 damage. Can only be used once per turn. This does not count as an action.

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SPARRING

Play anytime on your turn.
Hector receives +2 to attack and defense values until the start of his next turn. Hector takes 2 damage. Can only be used once per turn. This does not count as an action.

SPECIAL



Hector

SOL

Play anytime on your turn.
Recover 1 HP after every round of combat involving Hector until the start of your next turn (cannot stack).

SPECIAL



Hector

SOL

Play anytime on your turn.
Recover 1 HP after every round of combat involving Hector until the start of your next turn (cannot stack).

SPECIAL



Hector

RECKLESS

Play anytime on your turn.
Hector receives +1 to combat values against whichever character killed Matthew and/or Lelia for the rest of the game. Reveal your hand to any affected player.



Attack 5

Defend 1



Attack 5

Defend 1



Attack 5

Defend 1



Attack 5

Defend 1



Attack 4

Defend 1



Attack 4

Defend 2





